

RS GAMES 2018

CELEBRATING 25 YEARS OF AWESOME

RS200 National Championship 2018

EVENT SAILING INSTRUCTIONS (“ESI”)

To be read in conjunction with the RS Games 2018 General Sailing Instructions. In the event of a conflict between the General Sailing Instructions and these Event Sailing Instructions, the Event Sailing Instructions shall prevail.

5. SCHEDULE

Dates of registration and racing	Registration time	Number of races	First scheduled start time
Sunday 19 th August	1400 - 1830		
Monday 20 th August	0900 - 1100	2	1300
Tuesday 21 st August		2	1130
Wednesday 22 nd August		2	1130
Thursday 23 rd August		2	1130
Friday 24 th August		2	1130

6. CLASS FLAGS

The class flag will be a yellow flag with black ‘RS200’.

11. THE START

A gate start (see Attachment B) will be used for all starts.

14. PENALTY SYSTEM

Incident
RRS 44.1 is changed so that the penalty for hitting marks is one-turn. For all other infringements, the penalty is two-turns.

15. TIME LIMITS AND TARGET TIMES

Time limits	RS200
Mark 1 time limit	30
Target race duration for first finisher	40
Race time limit	90

19. SCORING

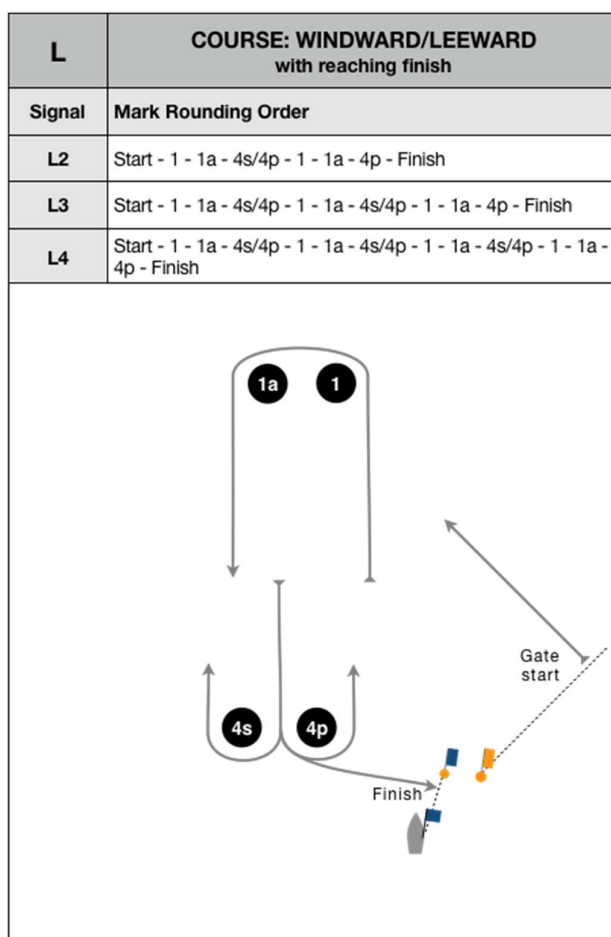
Number of races completed	Excluded scores
Fewer than four	0
Four to seven	1
Eight or more	2

Continued over

29. PRIZES

Prizes
Top ten places overall
First master helm – aged over 45 at start of the event
First youth helm – aged under 23 at start of event
First youth crew – aged under 23 at start of event
First youth team – both aged under 23 at start of event
First junior helm – aged under 18 at start of event
First junior crew – aged under 18 at start of event
First lady helm
First all-lady team
First family – parent sailing with offspring
Loving Cup – first couple
Top University Trophy
Top Club Trophy
Silver division – first three places
Bronze division – first three places

ATTACHMENT A – COURSE AND MARKS



Course	RS200
Course shape	Windward/Leeward - L
Marks	RS200
Port limit starting mark – dan buoy with	Orange flag
Course marks – inflatable coloured	Black
Finish mark – dan buoy with	Blue flag

ATTACHMENT B – GATE START INSTRUCTIONS

Gate start

The procedure for the gate start is as follows:

a) Starting Area:

The committee boat will be in the starting area, which will be to leeward of the course. The port limit mark will be laid at the leeward end of the gate.

b) Distinguishing Flags & Signals:

The committee boat and gate launch will display flag G. The guard launch will display flag U. The starting signals will be made from the committee boat.

c) Selection of Pathfinder:

The race committee will nominate the pathfinder and a reserve pathfinder for the first race. Subsequently, the pathfinder will be the tenth boat in the preceding race. When she is unable to race, or has been the pathfinder previously in the event, the pathfinder will be the eleventh boat in the preceding race and so on. The reserve pathfinder will be the next boat in the previous race. The sail numbers of pathfinder and reserve for the first race of each day will be posted on the official notice board, and will be displayed on the side of the committee boat at least 10 minutes before the preparatory signal for the first race. If more than one race is sailed on the same day, the numbers will be displayed on the side of the committee boat at least 10 minutes before the preparatory signal for each successive race. The pathfinder and reserve shall report to the committee boat as soon as possible after her number is displayed and before the preparatory signal. A pathfinder or reserve that fails to report will be scored Did Not Start. This changes RRS A4 and A5.

(d) Positioning of Pathfinder, Gate Launch and Guard Launch:

At or up to 15 seconds before the starting signal the pathfinder shall commence her close-hauled port tack from within one boat length of the port limit mark, leaving the mark to port, followed by the gate launch which will keep close astern of her. If the pathfinder is unable to do this, the race committee will signal a general recall. The guard launch will protect the pathfinder and will keep station off her starboard bow.

(e) Starting Line:

The starting line for all boats except the pathfinder will be between the port limit mark and the centre of the stern of the gate launch.

(f) Pathfinder Course:

The approximate time that the gate launch will be in motion along the port tack course after the starting signal will be displayed on the starboard side of the committee boat before the warning signal. The pathfinder shall maintain her close-hauled course until she is released by a hail from the gate launch, and may tack onto starboard. After releasing the pathfinder, the gate launch and guard launch will maintain their course and speed. At the end of the period of time displayed on the committee boat (which may be extended at the discretion of the race committee) the gate launch will stop, lower flag G half way with a sound, and drift for at least one minute. Flag G will then be fully lowered with a sound to indicate the closing of the gate. No boat shall start after the gate start line is closed.

(g) Starting:

Boats other than the Pathfinder shall start by crossing the starting line on starboard tack after the starting signal and before the gate closes.

(h) A boat that has not already started correctly, and that is on the course side of the gate launch while the gate is open, shall not cross the starting line from the course side.

(i) Interference with Pathfinder, Gate Launch and Guard Launch:

After the preparatory signal, a boat shall not threaten the unobstructed sailing of the pathfinder, and shall not interfere with or try to pass between the pathfinder and the gate launch or guard launch, or cause another boat to interfere in these ways.

(j) If a boat infringes instructions (h) or (i) and is identified, she will be disqualified without a hearing, even if the race is restarted, re-sailed, or rescheduled. If a general recall is signalled or the race is abandoned after the starting signal, the race committee will display her sail number before the next warning signal for that race, and if the race is restarted or resailed she shall not sail in it. If she does so her disqualification will not be excluded in calculating her series score. This changes RRS 36 and 63.1.

(k) A boat that cannot avoid touching a starting mark may hail a right-of-way boat for room and shall retire.

For a good example of the gate start process, see youtube video at
<https://www.youtube.com/watch?v=QRiGqJ0SY3E>

